

# CATALYST

Name:

Level	<i>Experience</i>
Sex	<i>Bonuses</i>
Age	<i>Bonuses</i>
Aptitude	<i>Bonuses</i>

## Backgrounds

Early Life	<i>Bonuses</i>
Adulthood	<i>Bonuses</i>
Later Years	<i>Bonuses</i>

## Veins and Skills

Name	Rank	Check

## Spells and Abilities

Spell Name	Rank	Vigor	Description
Ability Name	Active	Vigor	Description

## Attributes

Strength	
Dexterity	
Fortitude	
Intelligence	
Willpower	
Perception	
Charisma	

Portrait

## Traits

Vitae Capacity	<i>(Strength/2 + Willpower/4) * level</i>
Vitae Drop Point	<i>-(Strength + Willpower/2)</i>
Vigor Capacity	<i>(Fortitude + Willpower/2) * level</i>
Vigor Drop Point	<i>-(Fortitude + Willpower/2)</i>
Speed	<i>Dexterity/3 + 1</i>
Reaction	<i>(Dexterity + Perception)/2</i>
Spell Capacity	<i>Intelligence/5 + 1</i>
Leadership	<i>Charisma/4 - 1 (minimum 0)</i>
Melee Damage Bonus	<i>Strength/4</i>
Protection	

## Inventory

Food & Water	Potions				
Weapons and Ammunition					
<i>Name</i>	<i>Damage</i>	<i>Ammo</i>	<i>Att/Def</i>	<i>Range</i>	<i>Fragility</i>
Clothing					
<i>Name</i>	<i>Effect</i>	<i>Fragility</i>			
Equipment					